

Chapter 4

Introduction to Probability

Decision Making and Uncertainty

- Managers can make better decisions when they're able to estimate an event's probability of occurring
- Probability
 - a value ranging from 0 to 1 that indicates an event's probability of occurring



Experiments and Random Variables

- Experiment
 - a process that generates well-defined outcomes
- The result of an experiment is a random variable
 - a process that:
 - 1) has more than 1 possible outcome and
 - 2) you don't know which outcome until after it occurs
- Life is full of random variables...

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Sample Space

- The entire set of all possible outcomes of an experiment
- Example: a couple plans 2 children
 - sample space consists of 4 possible distinct outcomes $\{B_1B_2, B_1G_2, G_1B_2, G_1G_2\}$
- Elementary event (sample point)
 - an individual outcome of an experiment
- Event
 - a collection of elementary events of interest
 - event **same gender** includes $\{B_1B_2, G_1G_2\}$
 - event **no boys** includes $\{G_1G_2\}$
 - event **at least one boy** includes $\{B_1B_2, B_1G_2, G_1B_2\}$
 - event **boy born first** includes $\{B_1B_2, B_1G_2\}$
- Composite event (nib)
 - an event that consists of more than 1 elementary event
 - i.e., an event that can occur more than one way
 - of the events above, which are composite events?

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Multiple-Step Experiments

- Used to determine the number possible outcomes (sequences) where there are multiple steps and each step has a set of possible outcomes.

$$\# \text{ of outcomes} = (n_1)(n_2)\dots(n_k)$$

- **Tree Diagrams** help portray the multi-step experiment and organize givens
- Power Train assignment

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Permutation

- The number of possible **ordered arrangements** where selection is made **without** replacement.

$$P_n^N = \frac{N!}{(N-n)!}$$

- Executive Committee assignment

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Combination

- The number possible outcomes where order of selection is **not** important and selections are made without replacement.

$$C_n^N = \frac{N!}{n!(N-n)!}$$

- Executive Committee assignment
- Lotto assignment

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Assigning Probabilities

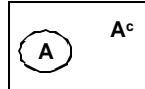
- $P(E)$ "the probability of event E"
- Basic requirements for assigning probabilities:
 - $0 \leq P(E_i) \leq 1$
 - $\sum P(E_i) = 1$

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Events

- Event
 - a collection of elementary events of interest
- Probability of an Event
 - denoted $P(A)$
 - the sum of the probabilities of the elementary events which lead to the event's occurrence
- Complement of an Event
 - denoted A^c or A
 - collection of elementary events which don't lead to event A's occurrence
 - example: **at least one boy** and **no boys** $\{B_1B_2, B_1G_2, G_1B_2, G_1G_2\}$
- Complement Rule
 - collectively exhaustive



$$P(A) = 1 - P(A^c)$$

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Contingency Table

- Review from Chapter 2
 - used to simultaneously cross-classify **two variables**
 - can reveal interactions between variables
 - can contain frequencies or relative frequencies
- Helps organize the givens in probability problems
- Job Applicant, part a

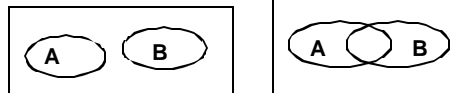
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3 Basic Types of Probabilities

- Marginal (Simple) Probability
 - probability of an event occurring **without regard** to any other event's occurrence
 - denoted: P(A)
 - Job Applicant, part b
- Joint Probability
 - probability of 2 (or more) events occurring **together** (or in sequence)
 - denoted: P(A ∩ B)
 - Job Applicant, part c
- Conditional Probability
 - probability of an event occurring **given that** another event has already occurred
 - relevant only when involved with **dependent events**
 - Job Applicant, part d

$$P(A | B) = \frac{P(A \cap B)}{P(B)}$$

Events

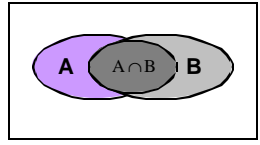


- Mutually Exclusive Events
 - cannot occur together (jointly)
 - occurrence of one event **precludes** the occurrence of the other
 - events which have no elementary outcomes in common
 - examples: club & heart; male & female; boy first & no boys
- $\{B_1B_2, B_1G_2, G_1B_2, G_1G_2\}$
- Nonexclusive Events (nib)
 - the two events can occur together, but they don't have to
 - events which have at least one elementary outcome in common
 - egs: ace & heart; male & awake; same sex & at least one boy
- $\{B_1B_2, B_1G_2, G_1B_2, G_1G_2\}$

Events

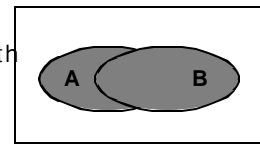
- Intersection of Events (AND)

- the **joint** occurrence of 2 (or more) events occurring either together or in sequence
- denoted: $A \cap B$
- example: P(Ace and Heart)?

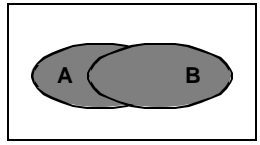


- Union of Events (OR)

- the occurrence of one event **or** the other **or** both
- denoted: $A \cup B$
- example 1: P(Ace or Heart)?



Rule(s) of Addition



- Used to determine the probability of one event **or** the other **or** both occurring
 - i.e., the probability of the **union** of 2 events, $P(A \cup B)$
- Although the author shows 2 rules of addition, we only need 1

$$P(A \text{ or } B) = P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

- Special emphasis on the last term
 - why do we need it?
 - when the events are mutually exclusive, $P(A \cap B) = 0$
- Example 1: $P(\text{Ace} \cup \text{Heart}) =$
- Example 2: $P(\text{Ace} \cup \text{King}) =$
- Job Applicant assignment, part f

Events

Dependent Events

- occurrence of one event **changes** (\uparrow or \downarrow) the prob of occurrence of the other
- example: You're dealt 2 cards face down, without replacement.
 - what's probability the 1st is an ace?
 - what's probability the 2nd is an ace?
- need **conditional probabilities** to express the probability of an event's occurrence under the different possible conditions

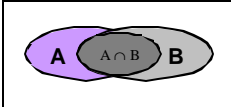
$$P(A_2 | A_1) = \text{___} \quad P(A_2 | A_1^c) = \text{___}$$

Independent Events

- iff occurrence of one event has **no effect** on prob of occurrence of the other
- example: You're dealt 2 cards face down, **with replacement**.
 - what's probability the 1st is an ace?
 - what's probability the 2nd is an ace?

$$P(B | A) = P(B | A^c) = P(B)$$

Conditional probability formula, repackaged



Rules of Multiplication

- Used to determine the probability of the **joint** occurrence of 2 (or more) events.

$P(A \text{ and } B) = P(A \cap B) = P(A) * P(B)$ if events are independent

$P(A \text{ and } B) = P(A \cap B) = P(A) * P(B | A)$ if events are dependent

- When events A and B are independent, then $P(B|A) = P(B)$ and these rules are equivalent
- Assignment: Deal 2 cards **with** replacement.
- Assignment: Deal 2 cards **without** replacement.
- Burglaries assignment
- Collins assignment



Testing Statistical Independence (nib)

- Method 1

- Use the rule of multiplication for independent events. If it holds, the events are statistically independent.

$$P(A \cap B) \stackrel{?}{=} P(A) * P(B)$$

- Method 2

- Contrast an appropriate set of **conditional** probabilities. If they're equal, the two events are statistically independent.

$$P(B | A) \stackrel{?}{=} P(B | A^c)$$

- Job Applicant assignment, part e
- Collins Company assignment, part b

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Bayes' Theorem

$$P(A | B) = \frac{P(A \cap B)}{P(B)}$$

- Conditional probability with a **chronological twist**
- Used to determine the probability for the **first** of two sequential events **given that** the **second event's outcome** has already been observed
- Prior Probability
 - probability of an event's occurrence **before** additional information acquired
- Posterior Probability
 - a revised probability **after** acquiring additional information
- Collins assignment, part j
- Pro Football assignment

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